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| Student | Michael Freeman Holmes |  |
| Tutor | Will Parker | |
| Course | BA(Hons) Creative Music Tech. | |
| Module | CRMT130 <i>Designing Sound</i> | |
| Assignment | 1 (35% of Module Mark) | |

| Module Mark Matrix | 0-39 | 40-49 | 50-59 | 60-69 | 70-79 | 80+ |
|--------------------|------|--------------|-------|-----------|-----------|-------------|
| Learning Outcome | Fail | Satisfactory | Good | Very Good | Excellent | Outstanding |
| Professionalism | | | | X | | |
| Skills | | | | X | | |

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| <p>Note: All marks are provisional until approved at the Assessment Board. The mark shown does not take into account adjustments for issues such as late submission, extenuating circumstances, and academic misconduct. If you have a query about how your mark may be adjusted, please contact the Academic Administration Team.</p> | Overall Mark | 63% |
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| Feedback |
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| <p>Professionalism: <i>The projects' overall quality against professional sound design benchmark. Decisions taken in regards to project are coherent and consistent in regards to genre and style. Quality of overall submission (e.g. adherence to guidelines, file naming etc.)</i></p> <ul style="list-style-type: none"> Your project demonstrates a very good level of professionalism at undergraduate level. Your files were submitted correctly, and your main folder was well labelled, but your movie file is just called 'final bean'. This may sound pedantic, but professional work can be highly proscriptive. The piece is very quiet in comparison with professional standards – I needed to boost the sound to 120% in VLC in order to hear the finer detail. |
| <p>Skills: Project demonstrates a range of well-executed techniques in regards to recording, editing, processing and mixing.</p> <ul style="list-style-type: none"> You have demonstrated very good skills at undergraduate level. However, please consider the following: The atmosphere is a little noisy and a few more details would help the scene. Maybe some outside beeping, or a ticking clock etc. When Mr Bean approaches the window, and we hear light bird song this works well. The panning is a little off in places e.g. despite the window being on the left of the screen the traffic noise is louder in the right channel and continues that way even when the shot shifts to the hotel staff member outside the room. Consider changes of space and proximity. The light switches are well recorded, but the level is inconsistent, and the rapid clicking registers as a totally different switch. The bed squeaks are effective, but there is a lack of cloth sounds which is a key part of that action At 01:08 – Mr Been tests the bed with his hand twice and there is no corresponding sound for that action. The sync is out in a couple of places – the rapid light switching and the running on the bed. The floor registers as quite a hard surface rather than carpet. |

- The vocalisations are fun and well rendered!
- The phone voice is a little too loud and not quite filtered enough.

Overall:

This is a strong attempt and you have clearly demonstrated the key skills featured in the module so far. For Assessment 2, consider the consistency of Foley levels and also of Foley performance and editing. Each sound must respond the speed weight and force of what's happening on screen. Overall though, very good work, well done.